

1. Enter at trot, past Judges
2. At end, turn right, then turn right at centre
3. Lengthened trot across arena to end. Working trot left, canter
4. Canter half circle right to centre. Change lead X, method optional
5. Canter to Judges, turn right. Continue around arena. At top turn right across diagonal. Change lead X, method optional
6. At corner, canter left to top. Turn left. Lengthened canter / gallop down long side. Working canter at end
7. Turn left. Trot at centre to bottom of arena, turn left
8. Walk 8-10 strides
9. Halt and present to Judges
10. Leave arena at trot

